The Rivers C. of E. Academy Trust

E-SAFETY PARENTS' PRESENTATION

This event will start shortly.

Please use the Q&A section to ask questions which will be answered at the end of tonights presentation.

Presented by James Radburn and Amy Dobson

Monday 23rd November 2020

E-SAFETY PRESENTATION

The Rivers CofE Multi Academy Trust

01

Why is Digital & Online Safety important?

02

What do we cover in the curriculum?

03

Key topics including:

- *Watching Videos*
- *Playing Games*
- *Fake news*
- *Cyber Bullying*
- *Social Media*

04

How can you support children at home?

05

Q&A

WHY IS DIGITAL & ONLINE SAFETY IMPORTANT?

POSTIVIE USE OF TECHNOLOGY

The Rivers CofE Multi Academy Trust



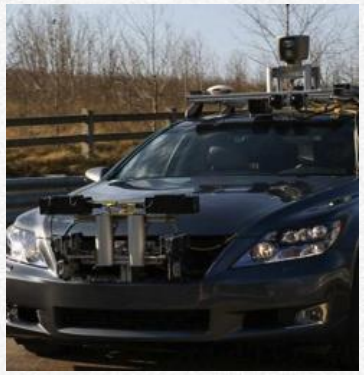








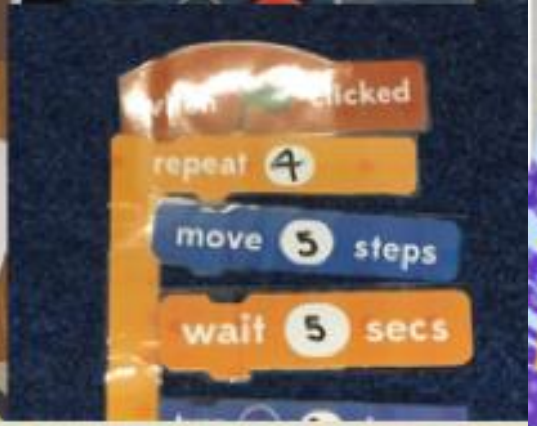







when clicked
move 10 steps
turn 90 degrees
move 10 steps




repeat 4
move 5 steps
wait 5 secs


Swirl
Clap
Stomp

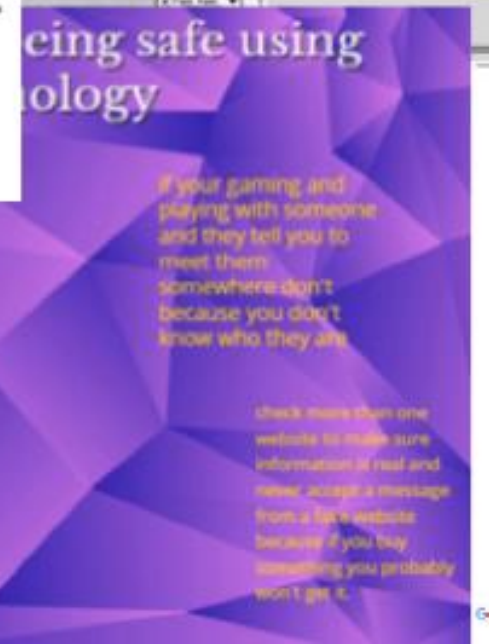



MR RADBURN
RACHEL'S COMPUTING JOURNAL


WORCESTER SPORT NEWS
Home
Football
Formula 1
Cricket
Rugby U
Rugby L
Tennis
Golf
LIVE
Reaction after Northwick gain edge over Chelsea, plus transfer gossip. Will Messi join Northwick FC


TOP TIPS FOR KEEPING SAFE
A GOOD PASSWORD SHOULD INCLUDE LETTERS, NUMBERS AND SYMBOLS
SHOULD YOU TRUST EVERYTHING YOU READ ONLINE?
CHECK A DIFFERENT SOURCES TO MAKE SURE THE INFORMATION IS ACCURATE




eing safe using
ology
if your gaming and playing with someone and they tell you to meet them somewhere don't because you don't know who they are

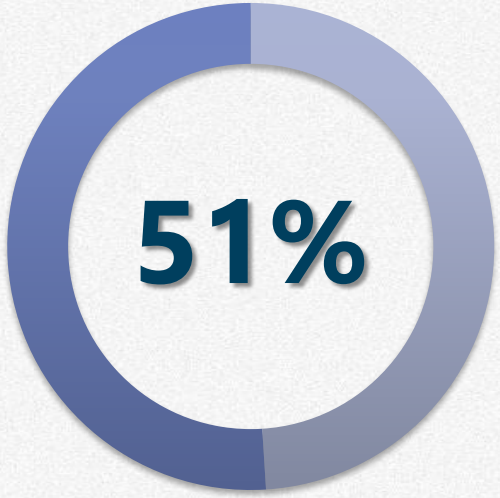
ONE INTERNET MINUTE

https://www.youtube.com/watch?v=VEc_7FtgScA

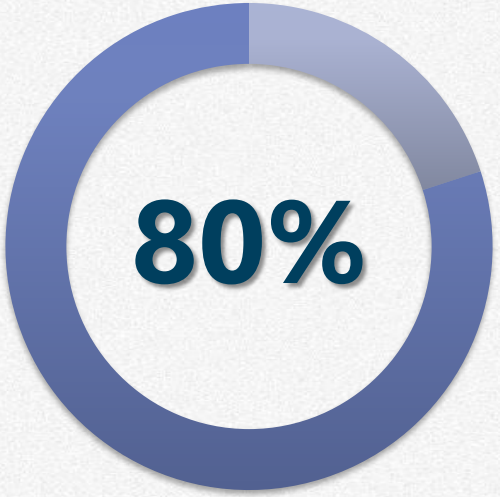
FACTS

The Rivers CofE Multi Academy Trust

Mobile Phone Ownership by age of 7



Internet Access in their own room (7-16)



Screen Time

3.5 hours per day

Childhood 2020: new independent report

http://www.childwise.co.uk/uploads/3/1/6/5/31656353/childwise_press_release_-_monitor_2020_-_immediate_release.pdf

CHILDREN'S PERSPECTIVE

The Rivers CofE Multi Academy Trust

"When people are nice in games. Getting nice messages and comments."

Boy, 9

"When I feel upset friends are always there for me and we can talk when we need to get stuff off our chests"

Girl, 13



What does your child love doing online?
What services and devices do they use?



The online world can be exciting and inspiring. It has lots of opportunities to offer young people. However it is important to manage and minimise the associated risks.

CURRICULUM

What is covered in the Primary curriculum?

CURRICULUM

COMPUTING CURRICULUM

KS1

Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.

KS2

Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact



PSHE LESSONS

rules for and ways of keeping physically and emotionally safe (including safety online, the responsible use of ICT, the difference between secrets and surprises and understanding not to keep adults' secrets; road safety, cycle safety and safety in the environment (including rail , water and fire safety))

strategies for keeping physically and emotionally safe including safety online(including social media, the responsible use of ICT and mobile phones)

EVENTS

We hold e-safety days, assemblies and embed our use of online and digital safety into many areas of the curriculum.

CURRICULUM TOPICS

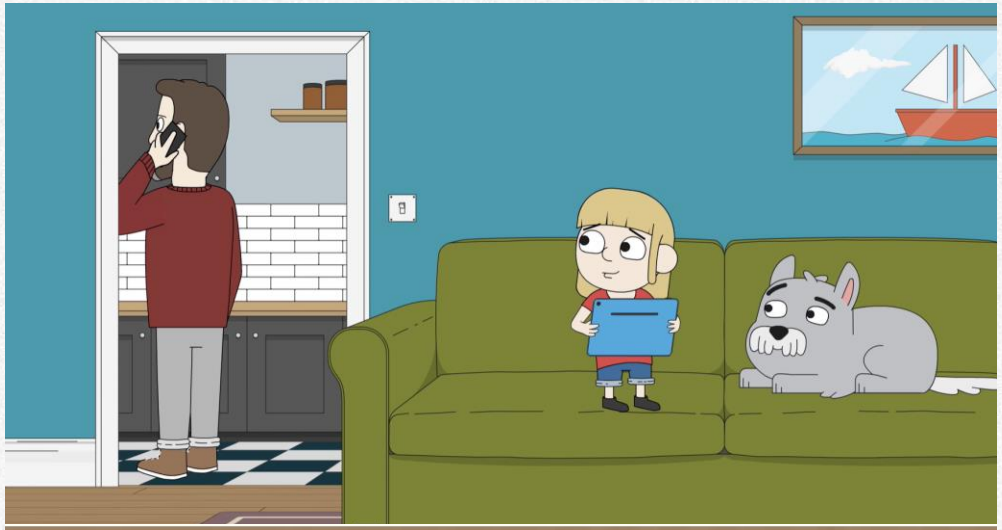
The Rivers CofE Multi Academy Trust



WATCHING VIDEOS

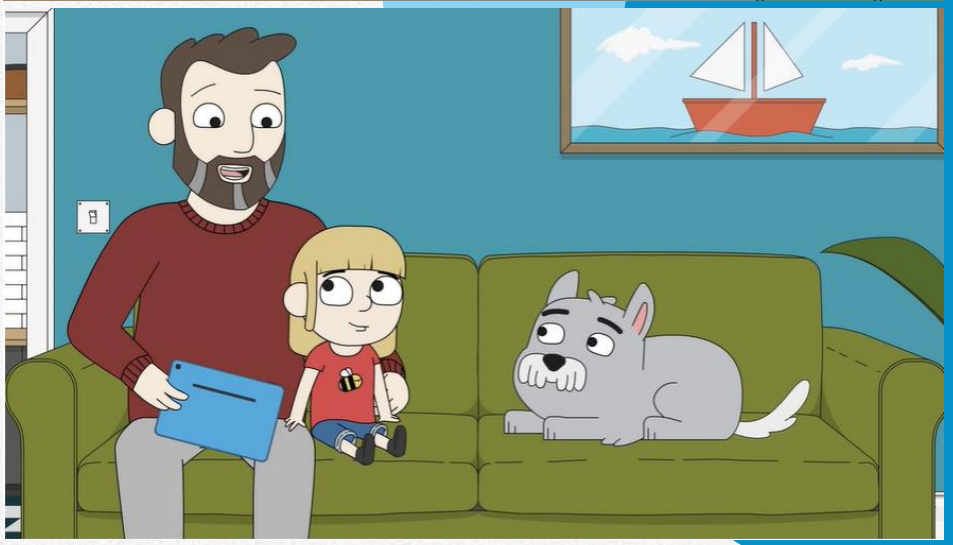
WATCHING VIDEOS

The Rivers CofE Multi Academy Trust





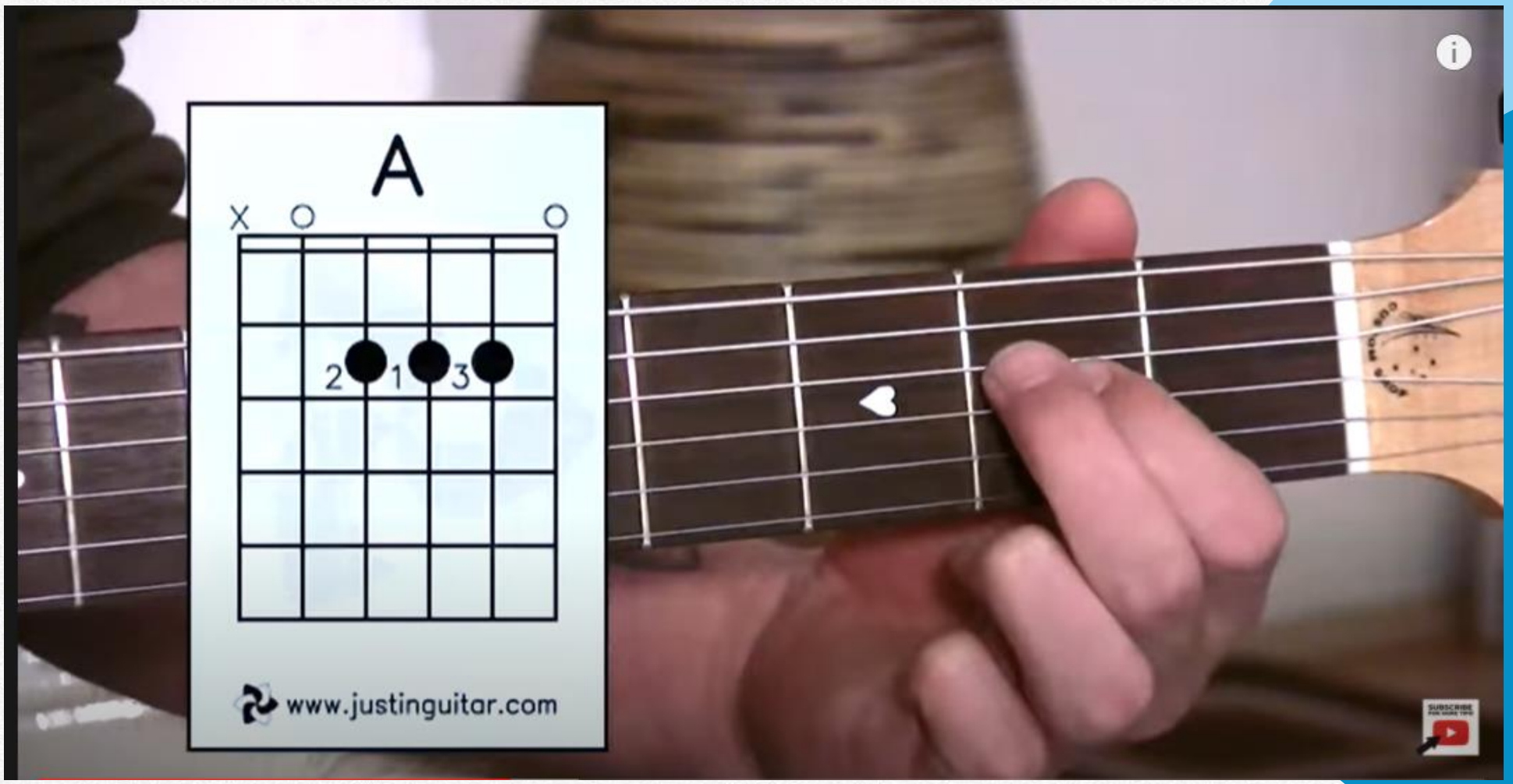




https://www.thinkuknow.co.uk/parents/jessie-and-friends-videos/

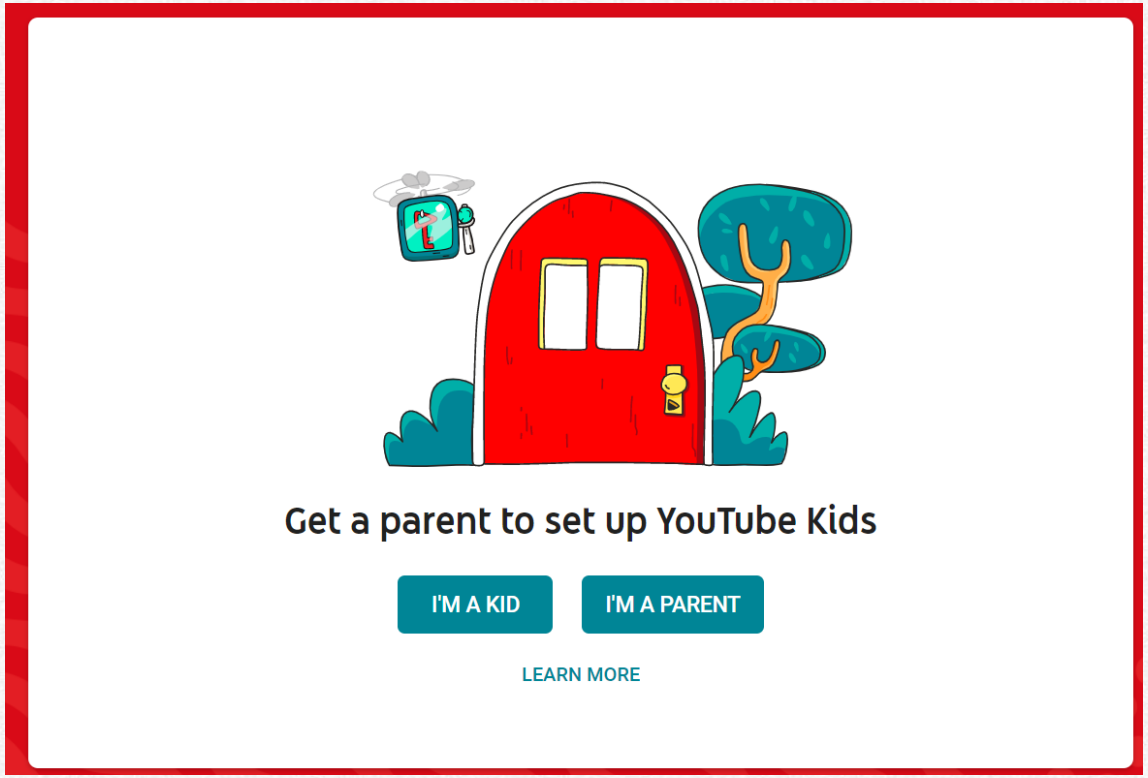
YOUTUBE

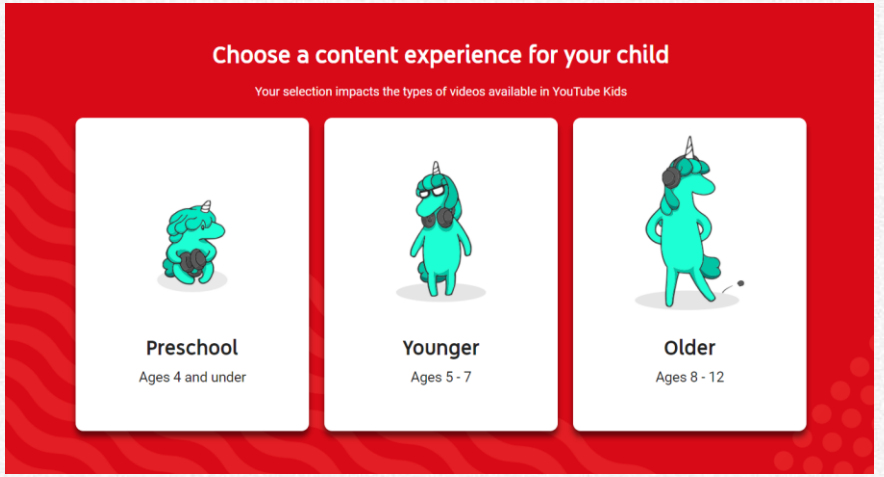
Consumer vs. creator



YOUTUBE KIDS

https://www.youtubekids.com/







AGE RESTRICTIONS



If you want to check what type of content is in a specific film, you can look up the film's ratings info on the BBFC website or BBFC app.

PLAYING GAMES

COMMUNICATING WITH STRANGERS



Young people are twice as likely to talk to people they know while gaming than those they only know through playing the game (34% 8-11s, 53% 12-15s)

RISKS

- Chatting with people they don't know
- Inappropriate or unmoderated chat
- Requests to chat in private
- Offering gifts or trades

WITH THEM

to understand how they talk online, who they talk to online and what you're comfortable with.

TALK TO THEM

about the games they play, who they talk to and how.

USE FAMILY CONTROLS

to manage, limit or turn off in-game chat. Have a family email account that they use to sign up to any games and for you to check in game purchasing.

ENCOURAGE REPORTING

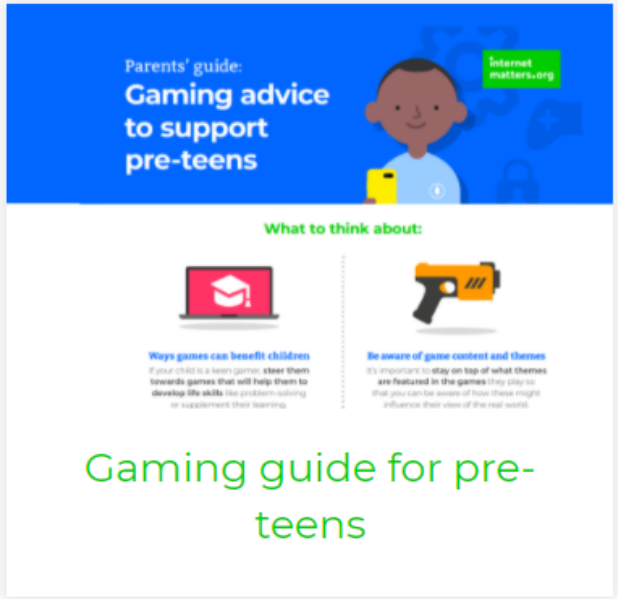
of inappropriate chat in game and anything in the game makes them feel worried or uncomfortable.

INTERNET MATTERS

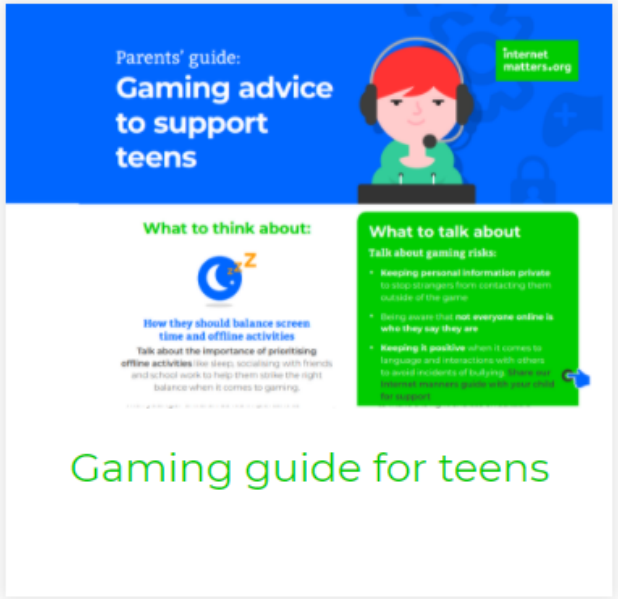
Gaming advice by age



Gaming guide for pre-schoolers



Gaming guide for pre-teens



Gaming guide for teens

AGE RESTRICTIONS





FAKE NEWS

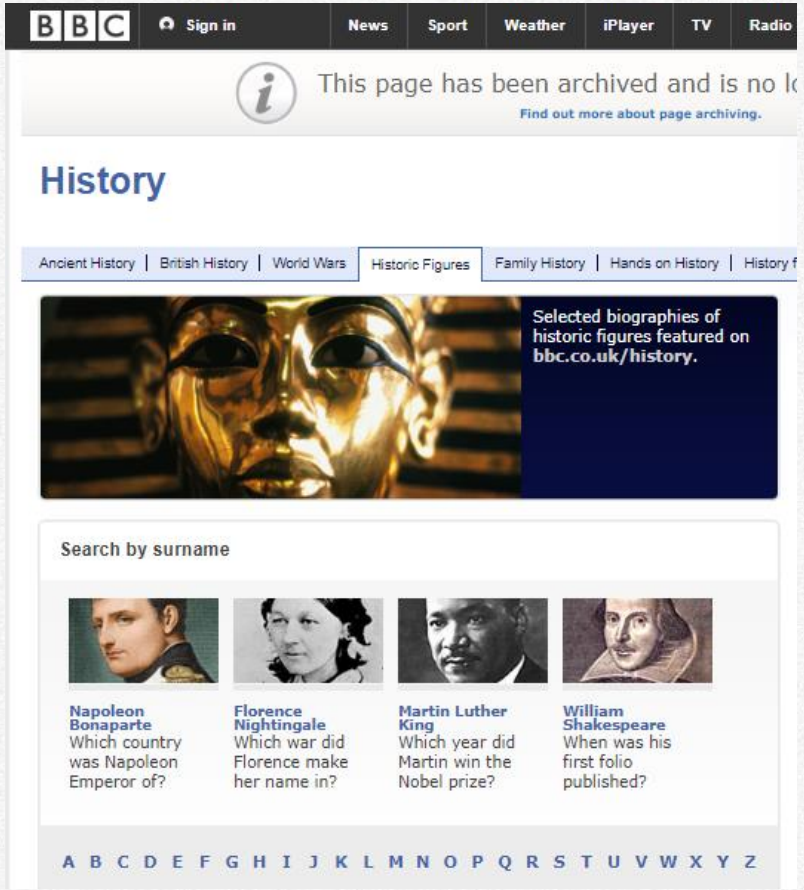
FAKE NEWS


@foxnewspolitics
foxnewspolitics
BREAKING NEWS: President @BarackObama assassinated, 2 gunshot wounds have proved too much. It's a sad 4th for #america. #obamadead RIP
1 hour ago via web

DO YOU BELIEVE EVERYTHING YOU READ ONLINE?



www.allaboutexplorers.com/



www.bbc.co.uk/history/historic_figures/

CYBER BULLYING

CYBERBULLYING





WHAT IS CYBERBULLYING?

Cyberbullying is bullying which takes place online or using technology. It is important that young people know what to do if they or their friends are the victims of cyberbullying.

Cyberbullying can happen in may different ways including unkind messages or comments, the sharing of embarrassing photos or exclusion from group chats.

Children need to understand their online actions can be just as hurtful as offline actions and that seeking to deliberately hurt or upset someone is always unacceptable

ADVICE ON CYBERBULLYING

Discus cyberbullying with your child – teach the importance of online respect and make sure they know they can talk to you if they have any worries or concerns.



SOCIAL MEDIA

SOCIAL MEDIA

48%

of secondary school children have talked to strangers on social media

48%

of 11 year olds have a social media profile

CONDUCT



Children need to be aware of the impact that their online activity can have on both themselves and other people, and the digital footprint that they create on the internet.

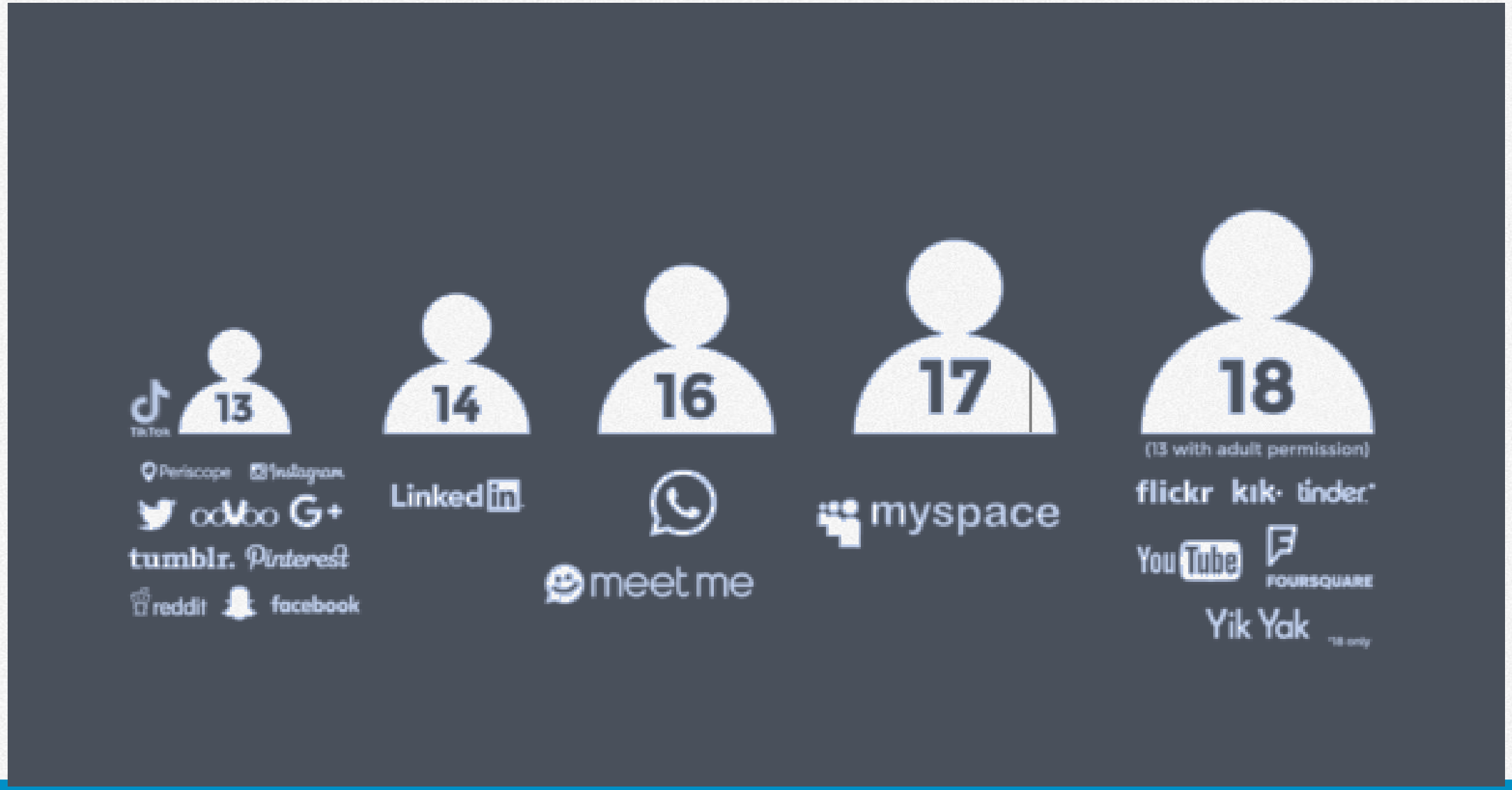


It's easy to feel anonymous online and it's important that children are aware of who is able to view, and potentially share, the information that they may have posted.



When using the internet, it's important to keep personal information safe and not share it with strangers.

AGE RESTRICTIONS



HOW CAN YOU SUPPORT CHILDREN AT HOME?

UNDERSTANDING APPS, SITES, GAMES



VIEWING

What kinds of content do you see?



SHARING

What can you share?



CHATTING

Who can you talk to? How? Where?



FRIENDING

Who can you be friends with?

TOP TIPS AT HOME

OPEN CONVERSATIONS

To be able to have open conversations with children about what they do online.

PARENTAL CONTROLS

Thinking about what filtering and privacy settings can be enabled?

UNDERSTANDING THE RISKS

Understand the Risks and keep them in proportion

A HEALTHY BALACNE

Screen time and using technology purposefully.



OPEN CONVERSATION

An open and honest dialogue with your child is absolutely key.

Talk to them about their internet use and let them know they can talk to you.



www.childnet.com/parents-and-carers/have-a-conversation

CONVERSATION STARTERS





PARENTAL CONTROLS

internet matters.org

In partnership with BT



More than nine in ten parents of 5-15s who use parental control software consider it useful [1]

Smartphones and other devices

Select the device from the dropdown list

VIEW ALL

Entertainment & Search engines

Select the device from the dropdown list

VIEW ALL

Broadband & mobile networks

Select the device from the dropdown list

VIEW ALL

Social media

Select the device from the dropdown list

VIEW ALL

UNDERSTANDING THE RISKS

O2 | NSPCC
Let's keep kids safe online

Net Aware

Search Menu

Apps, games and social media sites

We've reviewed the most popular apps, games and social media sites your kids are using.



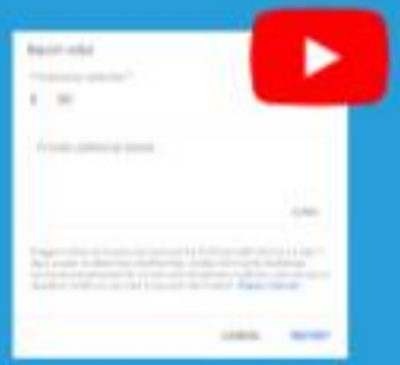
MAKING A REPORT

Look out for these symbols on the post, comment or user profile you want to report





Choose a reason for reporting



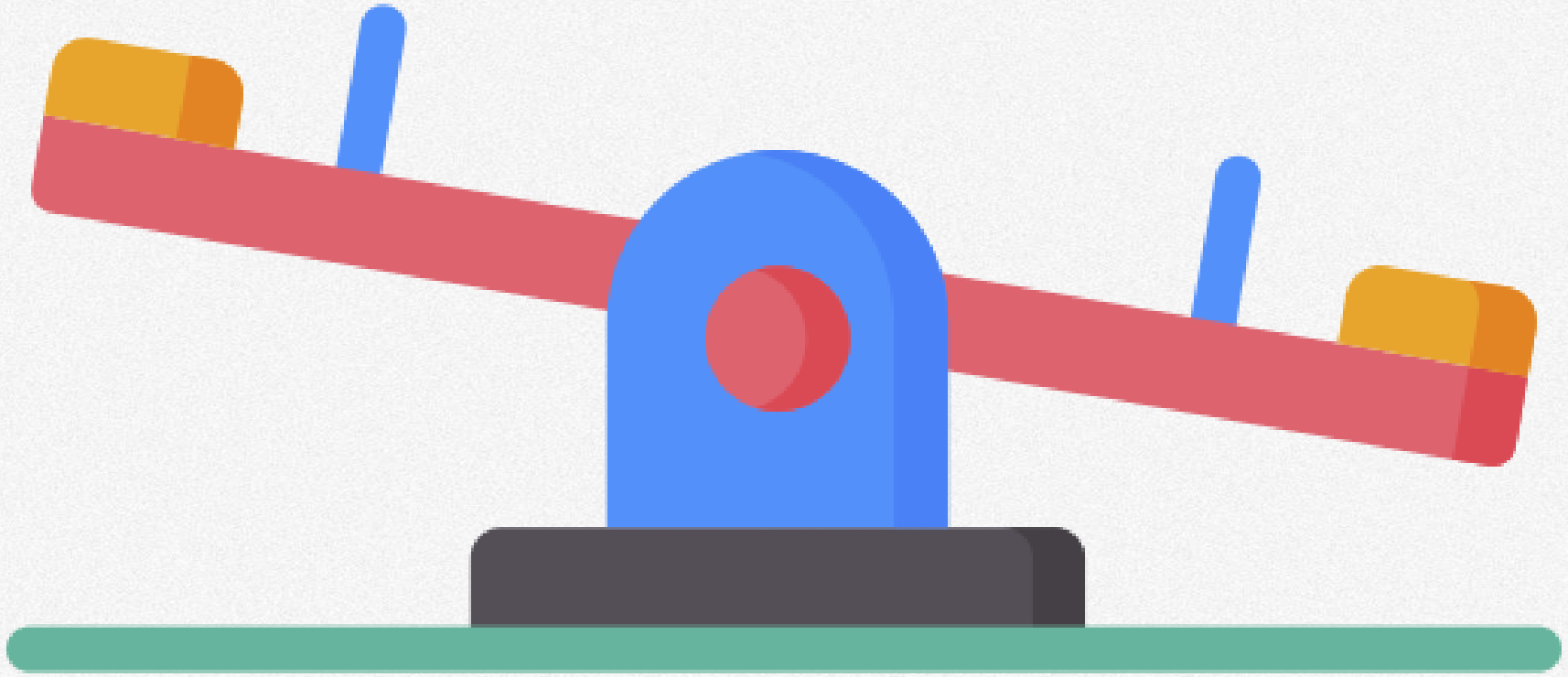






Fill out the form with as much detail as possible and press send to inform the platform's safety team.

A HEALTHY BALANCE



SUMMARY



Think Before you Share

Knowing what's OK to share on the internet and what's not



Check it's For Real

Spotting the clues for what's real, fake, misleading or a scam online



Protect Your Stuff

Learning how to keep information secure online and create strong passwords



Respect Each Other

Understanding what it means to be kind online and respect other people's privacy



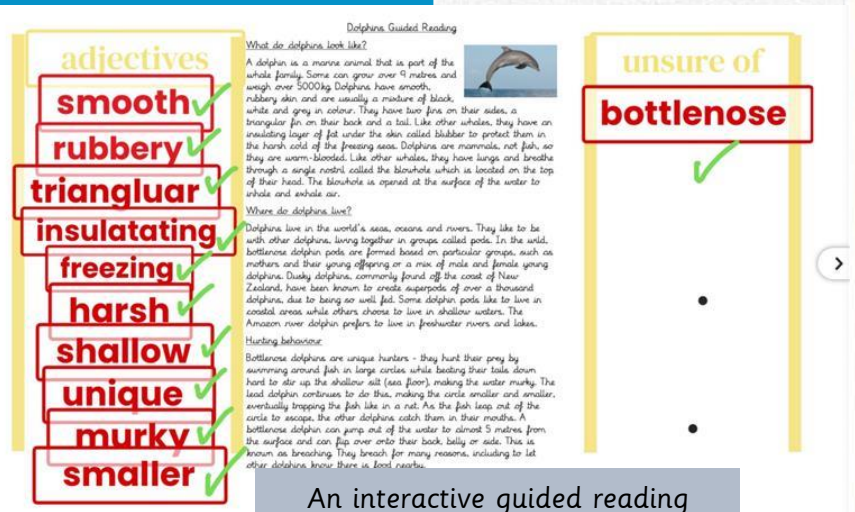
When in Doubt, Discuss

Asking for help from a parent or trusted adult with tricky situations online

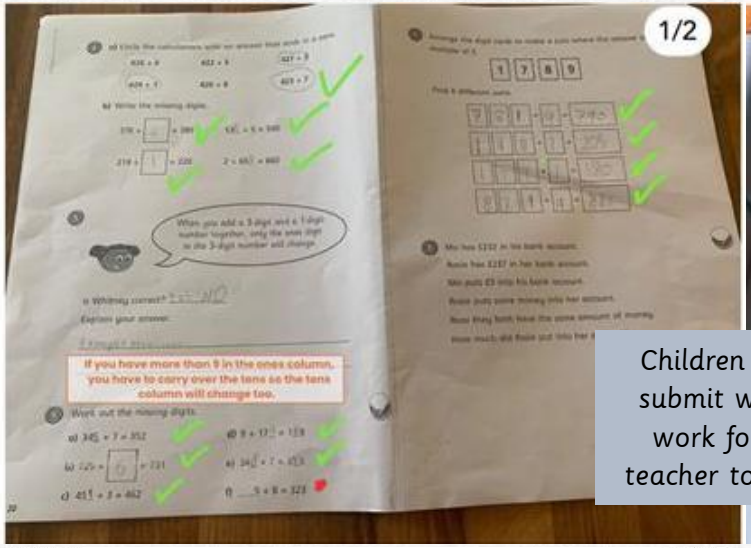


Video uploaded by a child and written feedback given by the teacher

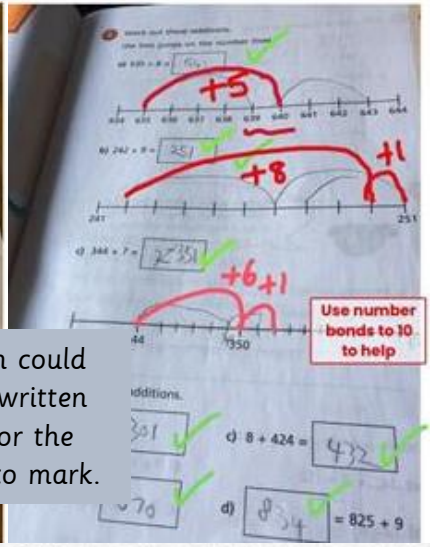


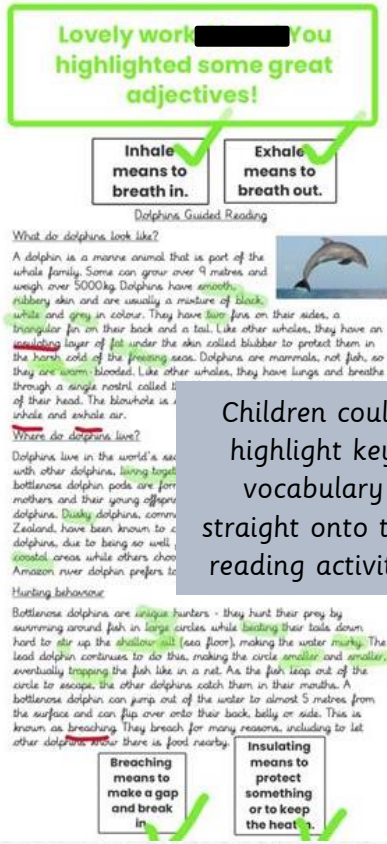


An interactive guided reading activity which was marked by the teacher.

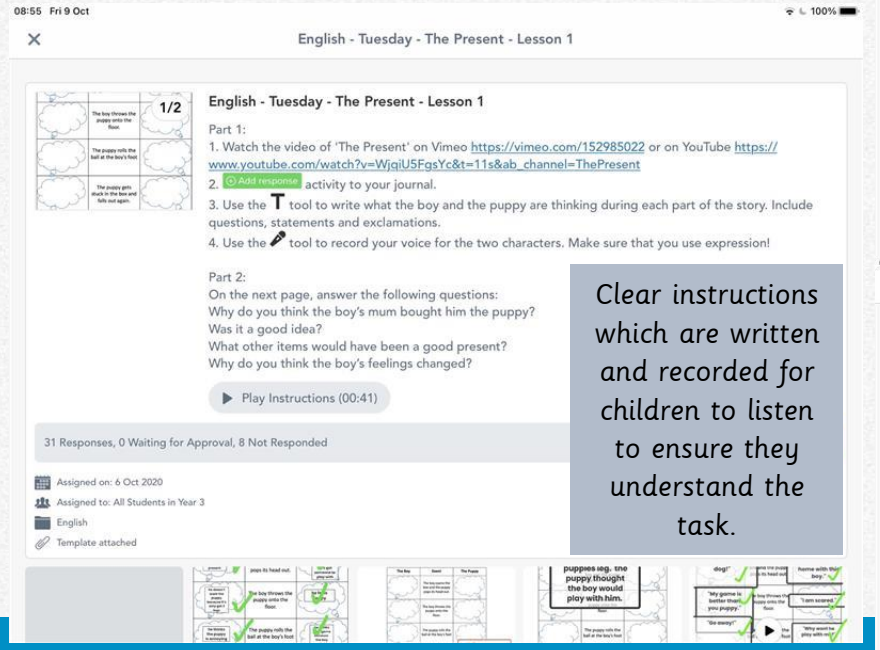


Children could submit written work for the teacher to mark.



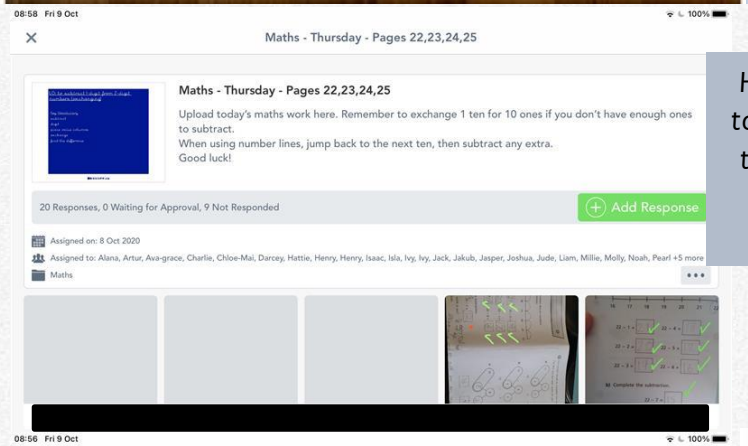


Children could highlight key vocabulary straight onto this reading activity.

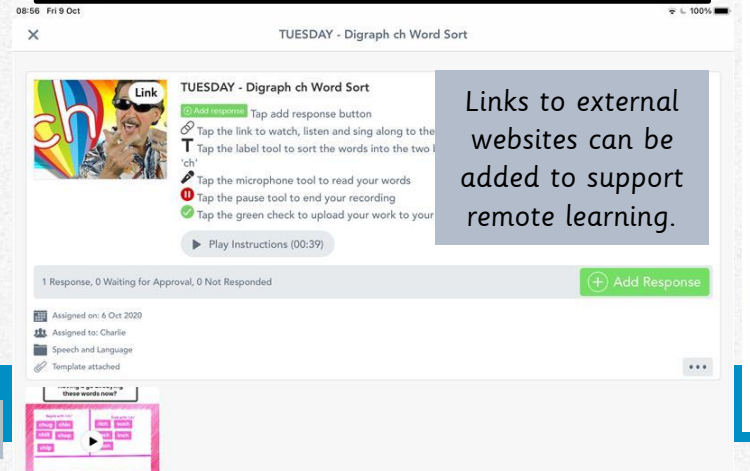


Clear instructions which are written and recorded for children to listen to ensure they understand the task.

Clearly see which children have engaged with the work.



Here a teacher has managed to record her computer screen to mimic what she would do in class. This was then uploaded to Seesaw.



Links to external websites can be added to support remote learning.



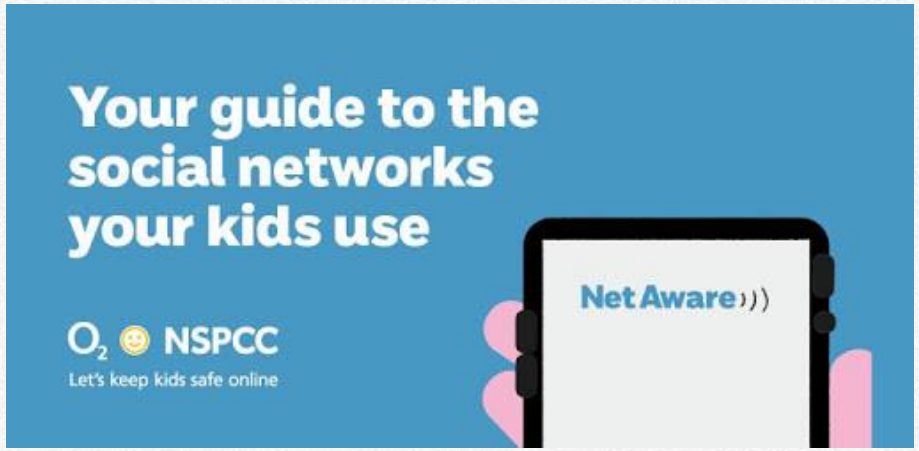
Q&A

RESOURCES

internet matters.org

In partnership with BT

Childnet International



parentzone
The experts in digital family life

